

# Gaston Mazzei, MSc Physics, Scientific Computing Engineer

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## 📁 Relevant Work Experience (link to LinkedIn recommendations)

- **CFD Engineer** (Intern) Department of Propulsion - Higher French Institute of Aeronautics and Space (DAEP, ISAE-SUPAERO) 🇫🇷 05/22 - 09/22  
Description: -Optimization of Fluid Dynamics Simulator on state-of-the-art supercomputers using Intel MKL's BLAS and LAPACK, and migration to NVIDIA GPUs using CUDA.  
-Technologies used include Slurm, MPI, C++ and Python. This the last four-month internship as part of the Quantum Technologies Fellowship program.
- **C++ Developer** (Intern) Virtual & Augmented Reality Laboratory (VENISE, LISN CNRS) 🇫🇷 01/22 - 05/22  
Description: -Design and implementation of Senior Researcher's augmented reality ideas on state-of-the-art experimental embedded systems using C++, mainly OpenGL and Boost.  
-Role included building a server to offload data processing, which was done using Python and Flask.  
-This was a four-month internship as part of the Quantum Technologies Fellowship program.
- **Network Automation & Optimization Engineer** Iqual Networks Inc. 🇺🇸 01/21 - 08/21  
Description: -Software customization to implement clients' use-cases using Python, NoSQL and C++. Under constant feedback from the clients, automated solutions were implemented inside the company's software to optimize the client's metrics.  
-Skills involved include Data Analysis, Agile Methodologies, REST API, System Administration, Linux and CentOS, QA and Client Services, Data Pipelines.
- **Physics Machine Learning Developer** (Intern) International Center for Advanced Studies (ICAS, UNSAM) 🇺🇸 03/20 - 12/20  
Description: -Design and implementation of numerical simulations of physical systems in Python and C++ and characterization of the interaction with a neural network using Tensorflow.  
-Fullstack Development of an open-source website to enable a simplified and free access to this family of Machine Learning models with academic purposes.  
-This internship was part of the MSc. Physics thesis and was 100% remote.
- **Jr Business Intelligence Analyst** Kosten Aike Hotel 🇺🇸 11/18 - 11/19  
Description: -Automation of data collection & processing in order to assist the executive team produce data-driven decisions and ecology compliance reports.  
-Main technologies used were Python and Docker.
- **Microfluidic Technician** (Intern) National Atomic Energy Commission (CNEA) 🇺🇸 07/17 - 07/18

## 🎓 Academics

- **MSc - QDCS** (M1, 9.0/10) Université Paris-Saclay 🇫🇷 09/21 - 04/22  
Description: Master M1 in Quantum & Distributed Computing, as part of the French Quantum Technologies Fellowship.
- **TALENT** ECT\* 🇮🇹 07/21  
Description: Summer school on Machine Learning applied to physics, at the European Centre for Theoretical Studies in Nuclear Physics.
- **BSc + MSc - Physics** (8.5/10) Universidad de Buenos Aires 🇺🇸 03/15 - 12/20  
Description: 5-year degree called "Licenciatura en Ciencias Físicas", internationally equivalent to a Bachelor + Master degree in Physics.
- **BSc - Experimental Physics** (8.2/10) Universidad de Buenos Aires 🇺🇸 03/15 - 08/20  
Description: 4-year degree internationally equivalent to a Bachelor in Experimental Physics.

## 📄 Peer-reviewed Publications

- | Title   | Journal             |
|---|---------------------|
| • <b>Comparison of CoModGans LaMa and GLIDE for Art Inpainting-Completing M.C Escher's Print Gallery</b> #MachineLearning #ComputerVision | NTIRE - CVPR 2022   |
| • <b>AI-Friendly.com: Artificial Intelligence Made Friendly</b> #SoftwareDevelopment #ArtificialIntelligence                              | ASAI JAIIO 50, 2021 |
| • <b>Image Inpainting Applied to Art: Completing Escher's Print Gallery</b> #MachineLearning  | JLXAI - ICML 2021   |
| • <b>Delta Hedging with Transaction Costs: Dynamic Multi-Scale Strategy using Neural Nets</b> #MachineLearning #GameTheory                | MACI VIII, 2021     |
| • <b>Option Pricing Model with Transaction Costs</b> #AppliedMathematics #QuantitativeFinance   | MACI VI, 2017       |

## 🗨️ Language Skills

Mother tongue: SPANISH

Other languages:

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken production	Spoken interaction	
ENGLISH	C2	C1	C1	C1	C1
FRENCH	B1	B1	B1	B1	B2
ITALIAN	A2	A2	A2	A2	A2

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user.

## ⚙️ Technical Skills

Python | C++ | MPI | OpenMP | Mathematical Models | Physics | Optimization & Metaheuristics | Machine Learning | Statistics | Bayesian Models  
REST API | MKL | CUDA | Slurm | BLAS | LAPACK | Boost | OpenGL | Julia | Computer Vision | Computer Graphics | NumPy | SciPy | Tensorflow  
Deep Learning | Neural Networks | Differential Equations | Game Theory | CI | Apache | Kafka | Spark | Fullstack Development | Economics

## 👥 Social Skills

Dealing with Deadlines | Motivating Colleagues | Clarity during Brainstorming | Insisting with Diplomacy | Building Rapport | Sales & Clients  
Presenting Results | Simplifying Complex Scenarios | Multitasking and Followups | Working Independently | Creating a fun working environment